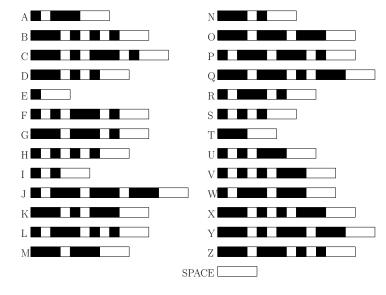
Lecture 2: Morse Code to Huffman Coding

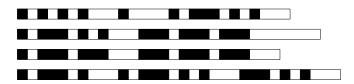
Lecturer: Travis Gagie

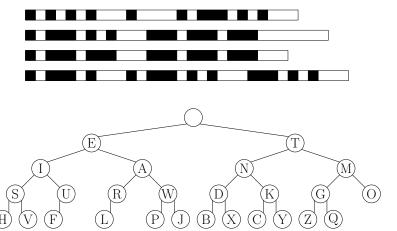
January 15th, 2015

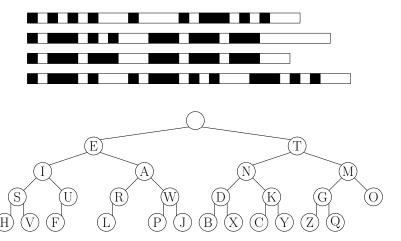
Morse Code

- 1. designed in the USA in the 1840s
- 2. redesigned in Germany a few years later
- 3. in common use for well over 100 years
- 4. uses dots, dashes and 3 lengths of pauses
- 5. assigns short codes for common characters, long codes for uncommon ones









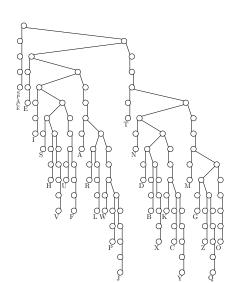
HELLO WORLD

Α	10111000	N	11101000
В	111010101000	Ο	11101110111000
C	11101011101000	Р	10111011101000
D	1110101000	Q	1110111010111000
Ε	1000	R	1011101000
F	101011101000	S	10101000
G	111011101000	Т	111000
Н	1010101000	U	1010111000
I	101000	V	101010111000
J	1011101110111000	W	101110111000
K	111010111000	X	11101010111000
L	101110101000	Υ	1110101110111000

Z 111011110101000

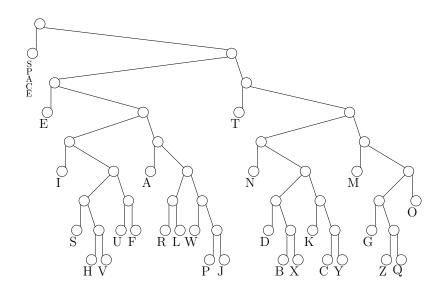
SPACE 0000

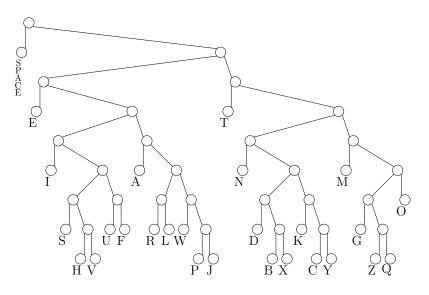
M 1110111000



"Improved" Morse

```
10110
                   Ν
                       11100
Α
   11101010
                       111111
В
                   0
   11101110
                       10111110
   1110100
                       11111011
D
                   Q
F
   100
                   R
                       1011100
   1010111
                   S
                       1010100
G
   1111100
                       110
Н
   10101010
                       1010110
                   U
   10100
                   V
                       10101011
    10111111
                  W
                       1011110
   1110110
K
                   Χ
                       11101011
   1011101
                   Υ
                       11101111
M
   11110
                   Z
                       11111010
              SPACE
                       0
```





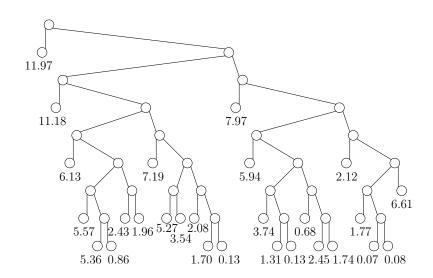
Д	١	7.19	N	5.94
В	3	1.31	Ο	6.61
C	_	2.45	Р	1.70
D)	3.74	Q	0.08
E	Ξ	11.18	R	5.27
F	=	1.96	S	5.57
G)	1.77	Т	7.97
Н	ł	5.36	U	2.43
	I	6.13	V	0.86
	J	0.13	W	2.08
K	(0.68	Χ	0.13

Y 1.74

Z 0.07 SPACE 11.97

L 3.54

M 2.12



M has weight 2.12 and it's codeword 11110 has length 5.

O has weight 6.61 and it's codeword 111111 has length 6.

Therefore, swapping the leaves for \boldsymbol{M} and \boldsymbol{O} reduces the weighted path length by

6.61 - 2.12 = 4.49.

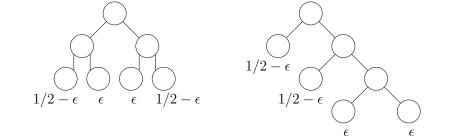
Some	conc	litions	tor	optima	11#1/:

another leaf with higher weight.

- ▶ The tree should not contain any node with exactly 1 child.
- ► No leaf with lower weight should appear strictly above

Some conditions for optimality:

- ► The tree should not contain any node with exactly 1 child.
 - ▶ No leaf with lower weight should appear strictly above another leaf with higher weight.
 - ▶ No *node* with lower weight should appear strictly above another *node* with higher weight.



Huffman Coding

- 1. published in 1952
- 2. still used for many purposes today (often in combination with other techniques)
- assigns short codes for common characters, long codes for uncommon ones — optimally

Huffman's Algorithm:

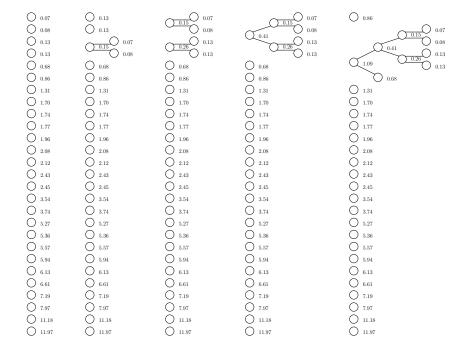
- 1. For each weight create a tree consisting of a single node, assigned that weight.
- 2. If there is only one tree left, stop. Otherwise, make the roots of the two lightest tree the children of a new node, whose weight is the sum of theirs.
- 3. Go back to Step 2.

0	0.07
\circ	0.08
\circ	0.13
0	0.13
0	0.68
0	0.86
0	1.31
0	1.70
0	1.74
Ó	1.77
0	1.96
0	2.08
0	2.12
0	2.43
0	2.45
0	3.54
0	3.74
0	5.27
0	5.36
0	5.57
0	5.94
Ō	6.13
Ō	6.61
Ō	7.19
Ō	7.97
Ō	11.18
Õ	11.97
_	

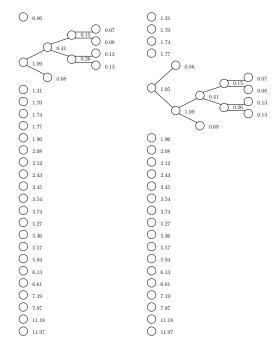
3.54 3.54 3.74 3.74 5.27 5.27 5.36 5.36 5.57 5.57 5.94 5.94 6.13 6.13 6.61 6.61 7.19 7.19 0.797 7.97 11.18 11.18 11.97 11.97
O 11.18 O 11.18

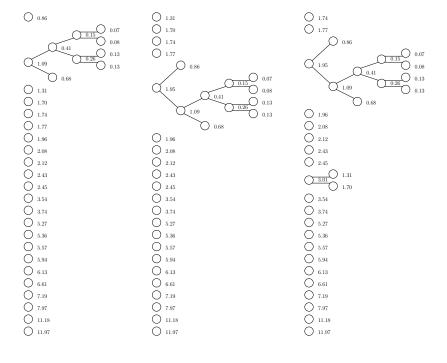
0.13 0.15 0.07 0.26 0.13 0.13 0.08 0.08 0.08 0.13 0.86 0.86 0.86 0.86 0.86 1.31 1.31 1.31 1.31 1.70 1.70 1.70 1.70 1.71 1.77 1.77 1.77 1.96 1.96 1.96 2.08 2.12 2.12 2.12 2.12 2.43 2.243 2.243 2.243 2.45 2.245 2.245 2.245 3.54 3.54 3.54 3.54 3.74 3.74 3.74 3.74 5.27 5.27 5.27 5.27 5.36 5.36 5.36 5.57 5.94 5.94 5.94 6.13 6.13 6.13 6.61 6.61 7.19 7.

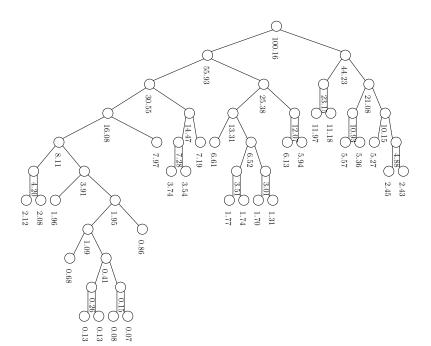
○ 0.07 ○ 0.08 ○ 0.13 ○ 0.13 ○ 0.68 ○ 0.86 ○ 1.31 ○ 1.70 ○ 1.74 ○ 1.77 ○ 1.96 ○ 2.08 ○ 2.12 ○ 2.43 ○ 2.45 ○ 3.54 ○ 3.74 ○ 5.27 ○ 5.36 ○ 5.57 ○ 5.94 ○ 6.13 ○ 6.61 ○ 7.19 ○ 7.97 ○ 11.18 ○ 11.97	0.13 0.13 0.13 0.007 0.08 0.08 0.08 0.86 0.131 0.174 0.177 0.196 0.208 0.212 0.243 0.245 0.3.54 0.3.74 0.5.27 0.5.36 0.5.57 0.5.94 0.6.13 0.6.61 0.7.19 0.7.97 0.11.18 0.11.18	0.07 0.08 0.08 0.08 0.13 0.68 0.86 0.131 0.174 0.177 0.196 0.208 0.212 0.243 0.245 0.354 0.374 0.5.27 0.36 0.5.57 0.5.94 0.613 0.661 0.7.19 0.7.97 0.11.18 0.11.18	0.41 0.15 0.08 0.41 0.26 0.13 0.68 0.86 0.86 0.13 0.77 0.196 0.208 0.212 0.243 0.245 0.3.54 0.3.74 0.5.27 0.5.36 0.5.57 0.94 0.613 0.661 0.7.19 0.7.97 0.1.18 0.1.18
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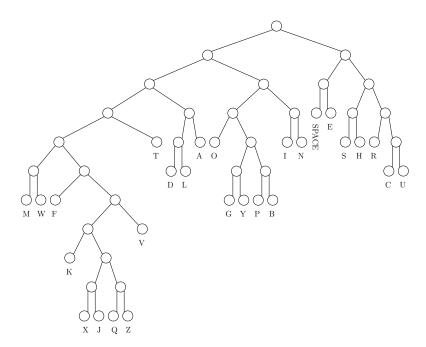












- ▶ Let $W = w_1, \ldots, w_{\sigma}$.
- ▶ Without loss of generality, assume w_1 and w_2 are the smallest weights in W.
- ▶ Let $W' = w_1 + w_2, w_3, ..., w_{\sigma}$.

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- ▶ There exists an optimal tree for W in which w_1 and w_2 are assigned to leaves that are siblings. Why?

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- ▶ There exists an optimal tree for W in which w_1 and w_2 are assigned to leaves that are siblings. Why?
- ▶ If we remove the leaves with weights w_1 and w_2 from any such optimal tree for W and assign weight $w_1 + w_2$ to their parent, then:
 - the weighted path length decreases by $w_1 + w_2$;
 - we obtain an optimal tree for W'. Why?

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 - the weighted path length decreases by $w_1 + w_2$;
 - we obtain an optimal tree for W'. Why?
- ▶ If we attach leaves with weights w_1 and w_2 as children to the leaf with weight $w_1 + w_2$ in any optimal tree for W', then:
 - ▶ the weighted path length increases by $w_1 + w_2$;
 - ▶ we obtain an optimal tree for *W*. Why?

Theorem (Kraft Inequality, 1949)

If there exists a binary tree T whose leaves (in any order) have depths $\ell_1, \ldots, \ell_{\sigma}$, then $\sum_i 2^{-\ell_i} \leq 1$ with equality if and only if the tree is strictly binary. Conversely, if $\ell_1, \ldots, \ell_{\sigma}$ is a sorted sequence of integers with $\sum_i 2^{-\ell_i} \leq 1$, then there exists a binary tree T whose leaves (from left to right) have depths $\ell_1, \ldots, \ell_{\sigma}$.

First suppose we have a binary tree T whose leaves (in any order) have depths $\ell_1,\ldots,\ell_\sigma$. Let $\ell_{\max}=\max_i\{\ell_i\}$. For $1\leq i\leq \sigma$, we attach a complete binary tree of height $\ell_{\max}-\ell_i$ to the leaf with depth ℓ_i . This does not change the height ℓ_{\max} of the tree, so the number of leaves $\sum_i 2^{\ell_{\max}-\ell_i}$ is at most $2^{\ell_{\max}}$, with equality if an only if the original tree was strictly binary. Dividing both sides of

$$\sum_{i} 2^{\ell_{\mathsf{max}} - \ell_i} \leq 2^{\ell_{\mathsf{max}}}$$

by $2^{\ell_{\max}}$, we have $\sum_i 2^{-\ell_i} \le 1$ with equality if an only if the original tree was strictly binary.

Now suppose we have a sorted sequence $\ell_1,\ldots,\ell_\sigma$ of integers such that $\sum_i 2^{-\ell_i} \leq 1$. Again, let $\ell_{\mathsf{max}} = \mathsf{max}_i \{\ell_i\}$. We build a complete binary tree T' of height ℓ_{max} and perform an in-order traversal on it. For $1 \leq i \leq \sigma$, we find the next unvisited node with depth ℓ_i and remove its proper descendants. After this, either there is at least one more unvisited node with depth ℓ_i , or there are no more unvisited leaves. In the first case, we can continue if necessary and

$$\sum_{j \le i} 2^{\ell_{\mathsf{max}} - \ell_j} < 2^{\ell_{\mathsf{max}}}$$

so $\sum_{j \le i} 2^{-\ell_j} < 1$. In the second case,

$$\sum_{j \le i} 2^{\ell_{\mathsf{max}} - \ell_j} = 2^{\ell_{\mathsf{max}}}$$

so
$$\sum_{i \le i} 2^{-\ell_i} = 1$$
 and $i = \sigma$.

Definition

The *0th-order empirical entropy* of a string s[1..n] over an alphabet of size σ is defined as

$$H_0(s) = \sum_{a \in s} \frac{\operatorname{occ}(a, s)}{n} \log \frac{n}{\operatorname{occ}(a, s)},$$

where $a \in s$ means character a occurs in s and occ(a, s) is the number of its occurrences.

Theorem (Katona and Nemetz, 1978)

If a character has probability at least $1/\phi^\ell$, where $\phi\approx 1.618$ is the golden ratio, then no Huffman code can assign it a codeword of length more than ℓ .

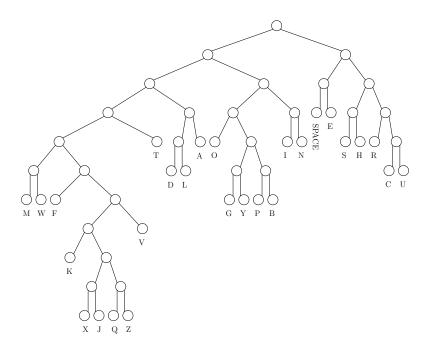
Theorem (Katona and Nemetz, 1978)

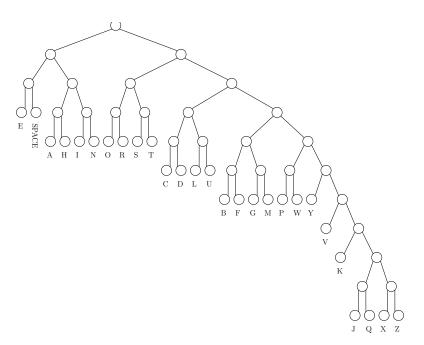
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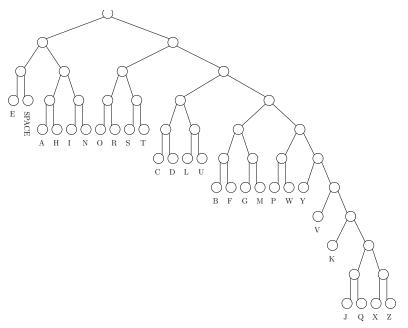
Therefore, if a character occurs in s, then no Huffman code can assign it a codeword of length more than $\lceil \log_\phi n \rceil \approx 1.44 \log n$. So, in the word RAM model, any codeword fits in $\mathcal{O}(1)$ machine words.

We can easily encode each character in $\mathcal{O}(1)$ time by table look-up
How can we decode each character quickly?

With the Kraft Inequality, we can rebuild the code-tree such that the leaves, from right to left, are in non-decreasing order by depth This takes linear time	







 $[E,\,SPACE,\,A,\,H,\,I,\,N,\,O,\,R,\,S,\,T,\,C,\,D,\,L,\,U,\,B,\,F,\,G,\,M,\,P,\,W,\,Y,\,V,\,K,\,J,\,Q,\,X,\,Z]$

1)	000	14)	11011	
2)	001	15 [°])	111000	
3)	0100	16)	111001	
4)	0101	17)	111010	
5)	0110	18)	111011	
6)	0111	19)	111100	
7)	1000	20)	111101	
8)	1001	21)	111110	
9)	1010	22)	1111110	
10)	1011	23)	11111110	
11)	11000	24)	1111111100	
12)	11001	25)	1111111101	
13)	11010	26)	1111111110	
		27)	1111111111	

	,		- /				
	3)	0100	16)	111001			
	4)	0101	17)	111010			
	5)	0110	18)	111011			
	6)	0111	19)	111100			
	7)	1000	20)	111101			
	8)	1001	21)	111110			
	9)	1010	22)	1111110			
	10)	1011	23)	11111110			
	11)	11000	24)	1111111100			
	12)	11001	25)	1111111101			
	13)	11010	26)	1111111110			
			27)	1111111111			
$(111101)_2 - (111000)_2 = 20 - 15$							

000

001

14) 11011

15) 111000

We store in a predecessor data structure the lexicographically first codeword of each length, together with its rank as auxiliary

```
information, which takes \mathcal{O}(\sigma \log n) bits:
                                                                                               \left\{ \begin{array}{l} \langle 000,1\rangle, \\ \langle 0100,3\rangle, \\ \langle 11000,11\rangle, \\ \langle 111000,15\rangle, \\ \langle 1111110,22\rangle, \\ \langle 11111110,23\rangle, \\ \langle 1111111100,24\rangle \end{array} \right\}.
```

1. we use our data structure to find its lexicographic predecessor 111000 in the set

```
\left\{\langle 000,1\rangle,\ldots,\langle 11111111100,24\rangle\right\} ;
```

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2. we truncate all but the first |111000| = 6 bits 111101 of the encoding;

1. we use our data structure to find its lexicographic predecessor 111000 in the set

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\left\{\langle 000,1\rangle,\ldots,\langle 11111111100,24\rangle\right\} ;
```

- 2. we truncate all but the first |111000| = 6 bits 111101 of the encoding;
- 3. we add $(111101)_2 (111000)_2 = 5$ to 111000's rank 15 to obtain 111101's rank 20;

1. we use our data structure to find its lexicographic predecessor 111000 in the set

```
\{\langle 000, 1 \rangle, \dots, \langle 11111111100, 24 \rangle \};
```

- 2. we truncate all but the first |111000| = 6 bits 111101 of the encoding;
- 3. we add $(111101)_2 (111000)_2 = 5$ to 111000's rank 15 to obtain 111101's rank 20;
- 4. finally, we return the 20th character in the array [E, SPACE, ..., Q, X, Z], which is W.

If we use **binary search** to find the predecessor then, since the maximum codeword length is $\mathcal{O}(\log n)$ bits, we use a total of $\mathcal{O}(\log\log n)$ time to decode each character.

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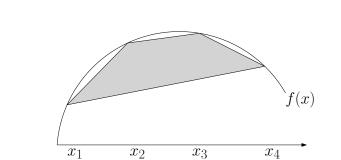
If we use **doubling search** then, for a character a with codeword c(a), we use $\mathcal{O}(\log |c(a)| + 1)$ time.

How can we bound
$$\mathcal{O}\!\left(\sum_{i=1}^n \left(\log\left|c(s[i])\right|+1\right)\right)$$
?

Theorem (Jensen's Inequality)

If f(x) is a concave function, $P = p_1, ..., p_{\sigma}$ is a probability distribution and $x_1, ..., x_{\sigma}$ are values in the domain of f(x), then

$$f\left(\sum_{i}p_{i}x_{i}\right)\leq\sum_{i}p_{i}f(x_{i}).$$



Since log is a concave function, if $P = p_1, \dots, p_{\sigma}$ and each p_i is again the number $occ(a_i, s)$ of occurrences of the jth distinct

again the number
$$\operatorname{occ}(a_j,s)$$
 of occurrences of the j th distinct character a_j in s , then
$$\sum_{i=1}^{n} (\log |c(s[i])| + 1)$$

$$= n\sum_{j=1}^{\sigma} p_j(\log|c(a_j)|+1)$$

$$\leq n \log \sum_{j=1}^{\sigma} |c(a_j)| + n$$

$$\sum_{i=1}^n (\log |c(s[i])|+1)$$

 $< n \log(H_0(s) + 2)$.

Theorem

Given the sorted frequencies of characters in a string s of length n, we can build a canonical Huffman code for s in $\mathcal{O}(\sigma)$ time. We can then encode s in fewer than $nH_0(s) + n$ bits (plus $\mathcal{O}(\sigma \log n)$ bits to store the code) in $\mathcal{O}(n)$ time on a word RAM. Later, we can decode s in $\mathcal{O}(n \log(H_0(s) + 2))$ time.