# The Road Towards a Linux TSN Infrastructure



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#### About me

- Software Engineer at Intel (~5 years)
  - Open Source Technology Center (OTC)
- Currently: drivers and kernel interfaces for TSN
  - Linux Network Stack
- Background
  - Intel Quark Microcontrollers SW stack (QMSI)
  - Embedded OSes: Zephyr and Contiki, Android, Maemo
  - Web Rendering Engines (WebKit, Crosswalk)
  - Qt Framework



#### **Objectives**

- Provide a (very) brief introduction to Time-Sensitive Networking
- Present the current upstream TSN SW architecture
- Discuss the challenges ahead



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#### LANs and the Internet

- Common model based on Internet Protocols and the IEEE 802 architecture.
- Mode of operation is best-effort
  - as in quickest
  - Metrics are all based on average (i.e. delay, speed)
- Not suitable for use cases that require high / known availability
  - like circuit switching networks
  - or Fieldbuses for control networks
    - operational network (OT) != information network (IT)
    - e.g.: CAN\*, EtherCAT\*, Profibus\*, Profinet\*, ...
      - lack of interoperability



### What is Time-Sensitive Networking?

- Set of evolving standards developed by IEEE to allow for time-sensitive traffic on Ethernet based LANs.
  - started from Audio/Video Bridging (AVB)
  - allows for OT and IT traffic to co-exist
- Provides bounded worst-case latency
  - as in deterministic
  - determinism is prioritized over throughput
- Standards are mostly developed as extensions to 802.1Q
  - Virtual LANs (vlans) and QoS
- AVNU Alliance\*
  - Interoperability
- Targets different segments
  - e.g.: Pro A/V, Industrial Control, Automotive systems



# **TSN: Example**

#### Infotainment

- multiple screens
- multiple speakers
  - video + audio synchronized
- o noise reduction?
  - multiple mics

#### Control

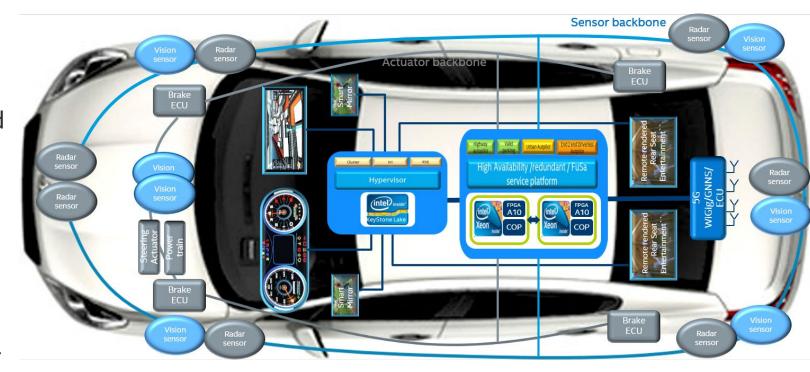
multiple sensors and actuators

#### Why TSN?

- Ethernet is cheap.
- Cabling is one of the most expensive components in a car.

#### Same network?

Theoretically, yes.





# TSN: Theory of Operation

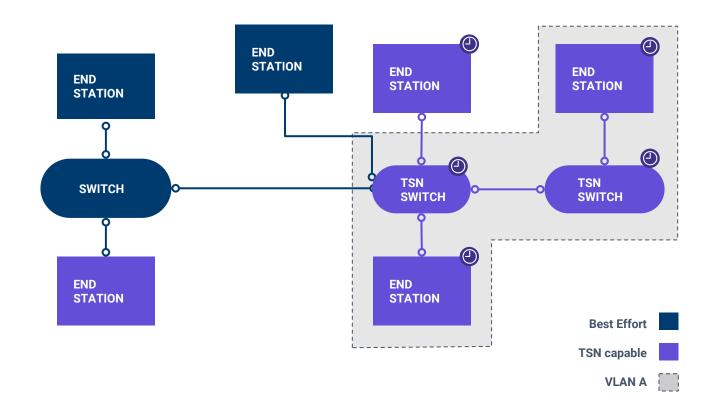
#### **Physicist**

#### Mechanisms:

- Time Sync
  - 802.1AS
- Traffic identification
  - VLAN tags
- Resource allocation
- Traffic shaping / scheduling

#### Network Config:

- o 802.1Qcc
- Dynamic or static
  - e.g.: SRP
- Distributed or centralized





# **TSN: Traffic Shapers**

- TSN applications have different requirements
  - Reserved Bandwidth
  - Strict cycles: scheduled Tx
- 802.1Qav: Credit-based shaper (CBS)
  - per-queue bounded bandwidth
  - "transmit all packets from this traffic class at X kbps"
- Time-based Scheduling (TBS)
  - per-packet Tx time
  - "transmit this packet at timestamp 152034537600000000 ns"
  - o not earlier than or not later than?
- 802.1Qbv: Enhancements to Scheduled Traffic
  - per-port queues schedule
  - "execute the Tx algorithm on queue 0 every 100us for 20us, on 1 every 240us for 30us"
- 802.1Qbu, 802.1Qci, ...



#### **TSN on End Stations Primer**

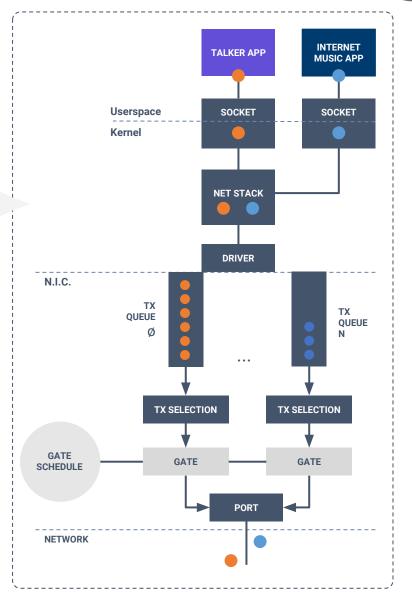
#### "Talker" application

- a. Enable Multiqueue
- b. Configure Queues (shapers)
- c. Classify traffic
  - steer to Tx queue
  - allow network to identify it
- d. Transmit

#### "Listener" application

- a. Optionally: setup Rx filters
  - i.e. VLAN priority, src and dst MAC
- b. Receive







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## TSN SW - Previous Attempts

- OpenAVB Eric Mann's (Intel)
  - bypasses kernel network stack
  - forked driver: igb\_avb
  - config and data paths: libigb
  - Tx Queues exposed directly to the userspace
- RFCs on netdev from Henrik Austad (CISCO\*)
  - media centric (AVB)
  - bundled up as a TSN driver
    - ConfigFS based interface
  - ALSA shim for audio streaming
- Driver-specific interfaces on upstream
  - stmmac\* and (maybe) others: devicetree as a config interface for shapers
- Downsides: kernel bypassing, hw-dependent, monolithic solutions



#### **Traffic Control on Linux**

- Provides
  - Shaping / Scheduling (Tx)
  - Policing (Rx)
  - Dropping
- Queueing Disciplines, Classes and Filters
- Qdiscs
  - Kernel Packet buffer
    - Sits 'between' protocol families and netdevice driver
  - Control when / how packets are transmitted
  - Every interface has a default root qdisc attached
    - Qdiscs can expose classes
  - Qdiscs can "offload" work to hardware

```
$ tc -g qdisc show dev wlp58s0
qdisc mq 0: root
qdisc fq_codel 0: parent :4 (...)
qdisc fq_codel 0: parent :3 (...)
qdisc fq_codel 0: parent :2 (...)
qdisc fq_codel 0: parent :1 (...)

$ tc -g class show dev wlp58s0
+---(:4) mq
+---(:3) mq
+---(:1) mq
```



## Config interface: Multiqueue

- mqprio qdisc: Multiqueue priority
  - It "exposes" HW queues as classes, allowing for other inner qdiscs to be attached.
  - Maps priorities to traffic classes to HW queues.
- Example: 3 traffic classes
  - prio 3 -> tc 0 -> queue 0 (8001:1)
  - prio 2 -> tc 1 -> queue 1 (8001:2)
  - other -> tc 2 -> queues 2 (8001:3) and 3 (8001:4)



# Config interface: Credit-based shaper

- For credit-based shaping (802.1Qav) we developed the cbs qdisc.
  - Available from kernel 4.15.
    - debuted with Intel i210 support only, but more to follow.
  - Provides both HW offloading and SW fallback.
  - Config parameters derived directly from Annex L of IEEE 802.1Q.
  - Remember: CBS is bandwidth-centric.
- Example: configure CBS for traffic class 1 (priority 2)

```
$ tc qdisc replace dev enp2s0
     parent 8001:2 cbs
     locredit -1470 hicredit 30
     sendslope -980000
     idleslope 20000 offload 1
$ tc -g qdisc show dev enp2s0
qdisc mqprio 8001: root tc 3 (...) \
    queues:(0:0) (1:1) (2:3)
     (\ldots)
qdisc fq codel 0: parent 8001:1
    limit 10240p
     (\ldots)
qdisc cbs 8002: parent 8001:2
    hicredit 30 locredit -1470
     sendslope -980000 idleslope
     20000 offload 1
```



### Config interface: Time-based Sched.

- For time-based scheduling, we are developing the tbs qdisc and the SO\_TXTIME socket option.
  - Co-developing with Richard Cochran (linuxptp maintainer).
  - Provides both HW offloading and SW fallback.
  - Trending well, currently on its RFC v3
    - https://patchwork.ozlabs.org/cover/882342/
    - debuted with Intel i210 support only, but more to follow.
- tbs qdisc can:
  - hold packets until their *TxTime* minus a configurable *delta* factor
  - sort packets based on their TxTime
    - optional, and only before they are sent to the device queue
- tbs is time-centric
  - Requires a per-packet timestamp.
- Example: configure TBS for traffic class 0 (priority 3)

```
$ tc qdisc replace dev enp2s0
     parent 8001:1 tbs
     clockid CLOCK REALTIME
    delta 150000 sorting
    offload
$ tc -g qdisc show dev enp2s0
(\ldots)
qdisc tbs 8003: parent 8001:1
     clockid CLOCK_REALTIME delta
    150000 offload on
     sorting on
qdisc cbs 8002: parent 8001:2
    hicredit 30
     (\ldots)
```



### Data path: Socket interface

- We use regular sockets for transmitting data.
- TBS
  - a new socket option (SO\_TXTIME) is used for enabling the feature for a given socket.
  - A cmsg header is used for setting a per-packet txtime, and a drop\_if\_late flag.
    - reference clockid\_t will become a socket option argument

```
\overline{(\ldots)}
clock gettime(CLOCK REALTIME, &ts);
u64 txtime = ts.tv sec * 1000000000ULL
               + ts.tv nsec;
cmsg = CMSG FIRSTHDR(&msg);
cmsg->cmsg level = SOL SOCKET;
cmsg->cmsg_type = SCM_TXTIME;
cmsg->cmsg len = CMSG LEN(sizeof( u64));
*(( u64 *) CMSG DATA(cmsg)) = txtime;
cmsg = CMSG NXTHDR(&msg, cmsg);
cmsg->cmsg level = SOL SOCKET;
cmsg->cmsg type = SCM DROP IF LATE;
cmsg->cmsg len =
CMSG LEN(sizeof(uint8 t));
*((uint8 t *) CMSG DATA(cmsg)) = 1;
(\ldots)
const int on = 1;
setsockopt(fd, SOL_SOCKET,
           SO TXTIME, &on, sizeof(on))
```

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### Data path: Socket interface

- Classifying traffic:
  - The socket option SO\_PRIORITY is used to flag all packets with an specific priority.
    - Preferred method, but iptables or net\_prio cgroup can be used.
  - The priority is later used as the PCP field of the VLAN tag of the ethernet header.
  - Steers all traffic from the socket into the correct HW Tx queue.
    - Remember: we have setup a mapping for that with the mqprio qdisc.



### Results - TxTime Based Scheduling

SW TBS

```
plain kernel @ 1ms
                                                                                                         tbs HW @ 1ms
                                                                                       tbs SW @ 1ms
                                                                                                                          tbs HW @ 250 us
min (ns):
                      +4.820000e+02
                                                                 min (ns):
                                                                                                         +4.420000e+02
                                                                                                                            +4.260000e+02
                                                                                       +1.510000e+02
max (ns):
                                                                 max (ns):
                                        <- ~999 us
                                                                                                                                             <- 506 ns
                      +9.999300e+05
                                                                                       +9.977030e+05
                                                                                                         +5.060000e+02
                                                                                                                            +5.060000e+02
pk-pk:
                      +9.994480e+05
                                        <- ~999 us
                                                                 pk-pk:
                                                                                       +9.975520e+05
                                                                                                         +6.400000e+01
                                                                                                                            +8.000000e+01
                                                                                                                                             <- 80 ns
mean (ns):
                      +3.464421e+04
                                                                 mean (ns):
                                                                                       +1.416511e+04
                                                                                                         +4.687228e+02
                                                                                                                            +4.600596e+02
stddev:
                      +1.305947e+05
                                                                 stddev:
                                                                                       +5.750639e+04
                                                                                                         +9.868569e+00
                                                                                                                            +1.287626e+01
                             600000
                                                                                              600000
                                                                                                                 600000
                                                                                                                                  2400000
count:
                                                                 count:
                                                                 tbs delta (ns):
                                                                                              130000
                                                                                                                130000
                                                                                                                                   130000
```

- DUT: i5-7600 CPU @ 3.50GHz, kernel 4.16.0-rc2+ with about 50 usec maximum latency under cyclictest.
- ptp4l + phc2sys
- packet size: 322 bytes all headers included

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# What about the userspace?

#### OpenAVNU

- Evolution of OpenAVB, maintained by the AVNU Alliance members
- Provides daemons, libs, examples, frameworks
  - gPTPd: 802.1AS
  - MRPd: SRP daemon
- Mostly focused on the Pro A/V domain
- Recent contribution from Intel: libavtp
  - Provides packetization for applications that use AVTP as a transport
  - https://github.com/AVnu/OpenAvnu/tree/open-avb-next/lib/libavtp

#### linuxptp

- ptp4l: Precision Time Protocol implementation for Linux
- phc2sys: Synchronizes the PTP Hardware Clock to the System Clock



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## Config interfaces: 802.1Qbv and 802.1Qbu

- Qbv: Enhancements to Scheduled Traffic
- Qbu: Frame Preemption
- We've shared ideas for a new qdisc-based interface before: 'taprio'.
  - A time-aware version of mqprio.
  - Part of the CBS RFC v1: <a href="https://patchwork.ozlabs.org/cover/808504/">https://patchwork.ozlabs.org/cover/808504/</a>
  - Push-back: there were no NICs for end stations with support for these standards.
  - o Providing a SW fallback is required, so we may re-consider an ethtool based interface instead.
- TBS could be used, but that requires a scheduler for converting the per-port schedule from Qbv into a per-packet txtime.



## Data path: Looking ahead

- Linux network stack is \*very good\* for throughput.
  - TSN will require more: bounded low latency
- XDP
  - eXpress Data Path
    - High performance data path for Rx.
  - Does not bypass the kernel, but avoids allocation of skbuffs.
  - https://prototype-kernel.readthedocs.io/en/latest/networking/XDP/index.html
  - https://www.iovisor.org/technology/xdp
- AF\_PACKET\_V4 -> AF\_XDP
  - New socket family aiming to improve throughput / latency by reusing XDP hooks.
    - Zerocopy will be finally allowed, but only with driver support.
  - https://lwn.net/Articles/737947/
  - https://patchwork.ozlabs.org/cover/867937/



## Wrap up

- TSN aims to provide bounded latency on Ethernet based LANs.
- SW interfaces for Linux are starting to become available upstream starting with the cbs and tbs qdiscs.
- Future work aims to address other traffic shapers (802.1Qbv / Qbu).
- Low latency is (probably) an issue. There are efforts trying to reduce the bounded worst-case latency of the Linux network stack: AF\_XDP.
- Userspace building blocks are also gaining traction.
  - OpenAVNU is becoming the consolidator of TSN SW components for userspace.
- Zephyr will have TSN support soon!



#### Call to Action

- Enable support on your upstream drivers.
- Have use cases? Engage on the netdev discussions!
- Have TSN products? Help us testing by using the upstream interfaces.
- Contribute code and bug-fixes!

3/14/18



#### More References

- Mann's Plumbers 2012 talk: <a href="https://linuxplumbers.ubicast.tv/videos/linux-network-enabling-requirements-for-audiovideo-bridging-avb/">https://linuxplumbers.ubicast.tv/videos/linux-network-enabling-requirements-for-audiovideo-bridging-avb/</a>
- Austad's TSN driver RFC v2: <a href="https://lkml.org/lkml/2016/12/16/453">https://lkml.org/lkml/2016/12/16/453</a>
- Austad's ELC 2017.2 Presentation: <a href="https://www.youtube.com/watch?v=oxURD2rr4Y4">https://www.youtube.com/watch?v=oxURD2rr4Y4</a>
- CBS v9: <a href="https://patchwork.ozlabs.org/cover/826678/">https://patchwork.ozlabs.org/cover/826678/</a>
- TBS RFC v2: <a href="https://patchwork.ozlabs.org/cover/862639/">https://patchwork.ozlabs.org/cover/862639/</a>
- mqprio man page: <a href="http://man7.org/linux/man-pages/man8/tc-mqprio.8.html">http://man7.org/linux/man-pages/man8/tc-mqprio.8.html</a>
- cbs man page: <a href="http://man7.org/linux/man-pages/man8/tc-cbs.8.html">http://man7.org/linux/man-pages/man8/tc-cbs.8.html</a>
- OpenAVNU: <a href="https://github.com/AVnu/OpenAvnu">https://github.com/AVnu/OpenAvnu</a>

